

HARPER HIDEKO OLMON

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WORK	"WINNING TIME S2" Art Dept PA	HBO	production designer: Richard Toyon art director: Chris Farmer	2022
	"THE ROOKIE FEDS" Pilot Art Dept PA	ABC	production designer: GiaoChao Li art director: Chikako Suzuki	2022
	"THOR: LOVE & THUNDER AP1+2" Art Dept PA	MARVEL	production designer: Ra Vincent art director: Josh Dobkin, Jessica Shorten	21/22
	"ANT MAN: QUANTAMANIA AP" Art Dept PA	MARVEL	production designer: Clint Wallace art director: Bradley Rubin	2022
	"GASLIT" Art Dept PA	STARZ	production designer: Dan Novotny art director: Rob Tokarz	2021
	"UNTITLED BOSCH SPINOFF" Art Dept PA	IMDB TV	production designer: Chester Kaczinski art director: Jason Cohen	2021
	"HULU-SHATTER" Commercial Wardrobe PA	STINK STUDIOS	costume designer: Michelle Martini	2021
	"MINX" Freelance Illustrator	HBO MAX	prop master: Jaime Manguel	2020
	"BIG SHOT" Art Dept PA	DISNEY+	production designer: Julie Walker art director: Jason Cohen	2020
	LABTOP RENDERING	Venice, CA	rendering with Cinema 4d	2019
NVE- THE EXPERIENCE AGENCY	Beverly Hills, CA	Experiential Design Intern 3D Modeler	2017	
EDUCATION	BRYN MAWR COLLEGE Bryn Mawr, PA			2018
	B.A. cum laude in Growth and Structure of Cities with an architecture concentration and Fine Arts with a drawing concentration			
	DANISH INSTITUTE FOR STUDY ABROAD (DIS) Copenhagen, DK			2016
Architecture Foundations Studio Relevant Coursework: Architecture Foundations Studio, Visual Journal, New Nordic Design				
UCLA AUD: JUMPSTART Los Angeles, CA				2015
Architecture summer intensive learning intro to representation as well as a studio course.				
SKILLS	Adobe Creative Suite, SketchUp, Rhino, Vectorworks Cinema 4D with V-ray, Microsoft Office Hand drawing, oil and acrylic painting, monotype printmaking, plaster work, minimal woodworking skills, illustrating, physical model making, 3D model making, rendering and graphic design REFERENCES AVAILABLE UPON REQUEST			